## • BRACKET STRUCTURE

- Flights of 4: 3 game round robin with top 2 advancing to final.
- Flights of 6: Two 3 team groups with cross bracket group play, the highest point team in each group will play one another in the final.

## • SCORING & POINT SYSTEM

- Win = 3 points Tie = 1 point Loss = 0 points

## • DETERMINATION OF BRACKET WINNERS & TIEBREAKER CRITERIA

In the event 2 teams are tied after all group games the following tiebreakers shall be applied;

- 1-Head to Head, 2-Goals Against, 3-Goals For, 4-Red Cards (player, coach or spectator), 5-Pk's (x3) then sudden death Pk's until a winner is determined.
- Ties in Finals go directly to Pk Shootout, 3 kicks each team then sudden death if need be.
- If 3 or more teams are tied, tiebreaker will start with #2
- U9 U11 teams will use a size 4 ball and U12 U14 will use size 5.
- For every 5 goal deficit, the losing team must add 1 player.
- Home team will wear dark colored shirts and away team will wear light. Please bring both.
- Players must wear shin guards and appropriate soccer attire. Soccer cleats are allowed.
- GK can use their hands within the designated box & are NOT allowed to cross the half way line.
- **GK is NOT allowed to drop kick or punt.** GK can throw ball or place on ground and play.
- No slide tackling whatsoever. Slide tackling = Direct Kick from spot of foul.
- Any ball hitting the net results in an in-direct free kick straight down from where the ball hit the net. An opposing player may stand no closer than 5 yards to the spot of the in-direct free kick.
- Any penalty kick will be taken on top of the box. Walls are in play.
- Yellow/Red Card's can be administered at referee's discretion. If a red card is administered, player will be ejected and suspended for the following game.
- Players can only play for ONE roster on any given day. All teams must have a designated KTI rostered coach on bench during all games, maximum 3 coaches allowed.
- Any situation not covered in these rules will be resolved by Westy staff on site.