



Give & Go Activity

Category: Tactical: Combination play
Difficulty: Moderate

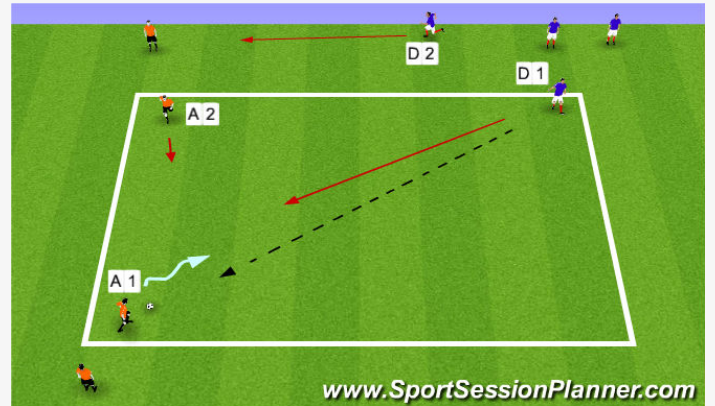
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Description

Purpose is to expose players to technical and decision making requirements to successfully complete give and go combination when attackers are facing each other (north/south)

Give & Go start

2v1 setup (approx 20 x 20 grid)
D1 passes to A1 and enters grid as defender
A1 dribbles towards D1 to create space for A2
A2 enters grid
D2 jogs to A2 line



Give & Go finish

A1 dribbles towards the right of D1 (away from A2) and then decides to:
1 - dribble past D1 OR
2 - pass to A2 (with inside of right foot or outside of left foot)
If A2 receives ball must play 1 touch pass into space behind D1 then move to defenders area
A1 completes pass to next defender and moves to defenders area
D1 moves to A1 area. D2 moves to A2 area

Coaching points:

- Decisions and technical execution by A1 to dribble or pass depending on position of D1 and A2
- Timing, position and return pass of A2

